



		A year 1 sports person	A year 2 sports person	A year 3 sports person
		Games I can throw underarm. I can hit a ball with a bat. I can move and stop safely. I can throw and catch with both hands. I can throw and kick in different ways.	 Games I can use hitting, kicking and/or rolling in a game. I can decide the best space to be in during a game. I can use one tactic in a game. I can follow rules. 	Games I can throw and catch with control. I am aware of space and use it to support team-mates and to cause problems for the opposition. I know and use rules fairly.
JA PE	End Points	 I can make my body curled, tense, stretched and relaxed. I can control my body when travelling and balancing. I can copy sequences and repeat them. I can roll, curl, travel and balance in different ways. Dance I can move to music. I can copy dance moves. I can perform my own dance moves. I can make up a short dance. I can move safely in a space. General I can copy actions. I can repeat actions and skills. I can move with control and care. I can use equipment safely. 	 Gymnastics I can plan and perform a sequence of movements. I can improve my sequence based on feedback. I can think of more than one way to create a sequence which follows some 'rules'. I can work on my own and with a partner. Dance I can change rhythm, speed, level and direction in my dance. I can dance with control and coordination. I can make a sequence by linking sections together. I can use dance to show a mood or feeling. General I can copy and remember actions. I can talk about what is different from what I did and what someone else did. 	Gymnastics I can adapt sequences to suit different types of apparatus and criteria. I can explain how strength and suppleness affect performance. I can compare and contrast gymnastic sequences. Dance I can improvise freely and translate ideas from a stimulus into movement. I can share and create phrases with a partner and small group. I can repeat, remember and perform phrases. Athletics I can run at fast, medium and slow speeds; changing speed and direction. I can take part in a relay, remembering when to run and what to do. Outdoor and adventurous I can follow a map in a familiar context. I can use clues to follow a route. I can follow a route safely.





A year 4 sports person	A year 5 sports person	A year 6 sports person
Games I can catch with one hand. I can throw and catch accurately. I can hit a ball accurately with control. I can keep possession of the ball. I can vary tactics and adapt skills depending on what is happening in a game. Gymnastics I can work in a controlled way. I can include change of speed and direction. I can include a range of shapes. I can work with a partner to create, repeat and improve a sequence with at least three phases. Dance I can take the lead when working with a	Games I can gain possession by working a team. I can pass in different ways. I can use forehand and backhand with a racket. I can field. I can choose a tactic for defending and attacking. I can use a number of techniques to pass, dribble and shoot. Gymnastics I can make complex extended sequences. I can combine action, balance and shape. I can perform consistently to different audiences.	Games I can play to agreed rules. I can explain rules. I can umpire. I can make a team and communicate plan. I can lead others in a game situation. Gymnastics I can combine my own work with that of others. I can link sequences to specific timings. Dance I can develop sequences in a specific style. I can choose my own music and style.
partner or group. I can use dance to communicate an idea. Athletics I can run over a long distance. I can sprint over a short distance. I can throw in different ways. I can hit a target. I can jump in different ways. Outdoor and adventurous I can follow a map in a (more demanding) familiar context. I can follow a route within a time limit.	 Dance I can compose my own dances in a creative way. I can perform to an accompaniment. My dance shows clarity, fluency, accuracy and consistency. Athletics I cam controlled when taking off and landing. I can throw with accuracy. I can combine running and jumping. Outdoor and adventurous I can follow a map in an unknown location. I can use clues and a compass to navigate a route. I can change my route to overcome a problem. I can use new information to change my route. 	I can demonstrate stamina. Outdoor and adventurous I can plan a route and a series of clues for someone else. I can plan with others taking account of safety and danger.

End Points





